



SOCRATIVE

Socrative is a free online platform. It allows lecturers to pose questions on the fly, or create quizzes for students to complete individually or in groups. The group quizzes introduces a gamified environment where student teams compete against each other.

Here are some things to consider when contemplating the use of Socrative.

AFFORDANCES

- Lecturers can create questions on the fly during a lecture.
- There are different question types available.
- Questions are graded automatically.
- Space races introduces elements of gamification, which has been shown to increase students' motivation and engagement in learning.
- Space races promote collaboration between students and create opportunities for peer learning.
- Quizzes posed intermittently during lectures tend to promote student attention and decrease distraction during lectures.
- In-class quizzes promote student engagement during lectures.
- Anonymous and group quizzes creates a safe space for students to respond to questions.
- Good probing questions or polls can promote in-depth class-wide discussions on difficult concepts.
- The immediate feedback enables students to monitor their own understanding continuously.
- Lecturers have the option to share quiz results with students.
- Socrative creates reports on student performance, which can be accessed and downloaded by the lecturer.

CHALLENGES

- This is an online platform and thus require internet access.
- Students need access to internet-enabled devices to participate in quizzes.
- Only 50 students can log into a session at the same time.